

Samuel Leland Perin

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Portfolio

samuelperinart.com/
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WORK

2020 - IU Game Design - Completed multiple suites of concept art and mood pieces for various IU game design projects in a variety of genres.

2020 - The Elder Scrolls: Valenwood (Mod) - Worked as a concept artist on a team of 60 plus to spearhead the design process and establish the visual language of the Valenwood province from preexisting lore. Also created the design document for the entire team.

2020 - IU Media School - As a team member completed concept art to pitch a new show through Indiana University's media school.

2020 - SullivanMunce Cultural Center - Designed and directed a comprehensive drawing seminar camp and taught it over the course of a week.

2019 - Starbucks - Worked as a barista for the summer in between school semesters.

2018-2019 - Soyu Shop LLC - Started a graphic design company and brand with a few friends, but we closed our doors to focus on college.

2018 - Freelance Work - Completed painting commissions for clients around the world including Dongguan Berry Packs Co. LTD, Madhat Records LLC, and various individual clientele.

2015-2018 - The Violin Shop of Old Carmel - Inventory management, basic accounting, customer service, instrument maintenance.

EDUCATION

2022 - Indiana University, Bloomington - B.A. - Illustration and Concept Design (Anticipated)

2019 - Schoolism - Including but not limited to course work with Craig Mullins, Nathan Fowkes, Sam Nielson, and Alex Woo whose teachings continue to influence my artistic approach today.

PROFICIENCIES

- Adobe Suite
- Procreate
- Painting and Concept Design
- SEO
- Lighting and Staging
- Illustration
- Writing
- UX Design
- Design Thinking

LANGUAGES

- Basic to intermediary Japanese

REFERENCES

- Available upon request

OUTSIDE INTERESTS

- Jogging
- Viola
- Hiking

2019 - New Masters Academy - Participated in many courses such as John Asaro's figure drawing course and the Russian Academic Drawing method.

EXPERIENCES

2018-2020 - The Silence of Kings Series - Authored and self-published a series of three books about a young man who discovers an old family heirloom that goes on to change his life forever.

ISBN:

Book 1: 978-1-7336629-1-8

Book 2: 978-1-7336629-2-5

Book 3: 978-1-7336629-4-9

2018 - Sylvan Studies - I created and maintained a Google ranked blog about the popular card game "Magic the Gathering".

2015 - Servers - Created and administrated a community server for "Minecraft" called "Fiore Online" that reached around 50 to 100 players at its height.